COMPUTER APPLICATIONS

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Objectives of CompApps

- Becoming a digitally literate student
 - To introduce the use of Digital Literacies to support becoming a student in a digital age
 - The use of digital tools for
 - Personal effectiveness in support of becoming an engineer.
 - Communication to share, analyse, and present data.
 - Collaboration tools for team working.
- Skills in programming for engineering solutions.
 - Python applications
- Working in a team to develop a practical engineering software application.

Practicalities: Teaching

- Lectures Do not be late!
 - Wednesday 09:00 or 13:00 online using MS Teams and Blackboard Collaborate
- Labs
 - directly after your Wednesday lecture for 50 minutes
 - On line
 - progress check taken at labs.
 - Lots of PG helpers
 - Ask for help when you need it.
- Programming Support Session every week
 - To be arranged
- Self Study
 - around 5 hours a week assumed

Practicalities: Assessment

Assessment fop CompApps has the following components:

- Coursework 1: Digital Literacies.
 - Based on the work/labs of the first 3 weeks of term
 - Handin 13/11/20
 - **10%**

Python Labs:

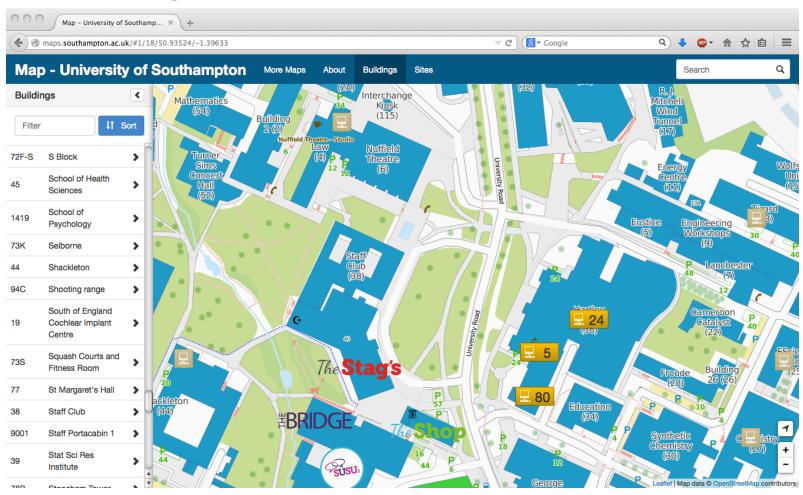
- Assessing your understanding of the principles of programming taught weeks
 4-19.
- There are Assessed Labs in Weeks 7, 10 and 20. (12% each)
- Your progress and attendance in Labs is assessed (4%)
- **40%**

Project

- You carry out a group programming/engineering project to solve a significant problem.
- Weeks 21- 33.
- Handin 14/5/21
- **50%**

Online only this year June 2008 Cartographic Unit School of Geography University of Southempton

Interactive University map using open data maps.soton.ac.uk



Introductions

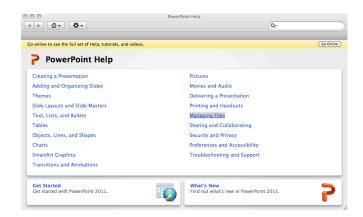
- Me
- You:
 - Spend 3 minutes talking to the person sitting behind or in front of you.
 - Find out & make notes:
 - Their name
 - Where they're from
 - What degree they want to do after FY
 - What are their interests outside study

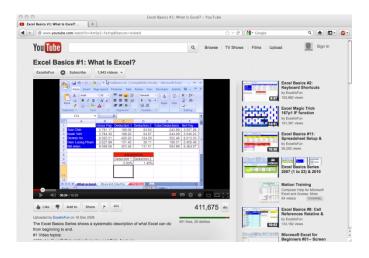
Learning

- Attending lectures will help you to pass the module.
- The lectures will not give you all the answers.
 - One of the objectives of this course is learning how to learn to use new software.
- Labs are practical sessions where you learn how to apply what is taught in the lectures
 - Help yourself first
 - but ask questions if you are truly lost.
- If you have little or no previous experience of MS Office,
 - Microsoft have some good online tutorials
 - Lynda.com, sign on with your UoS user account

How to do "xxx" in yyy

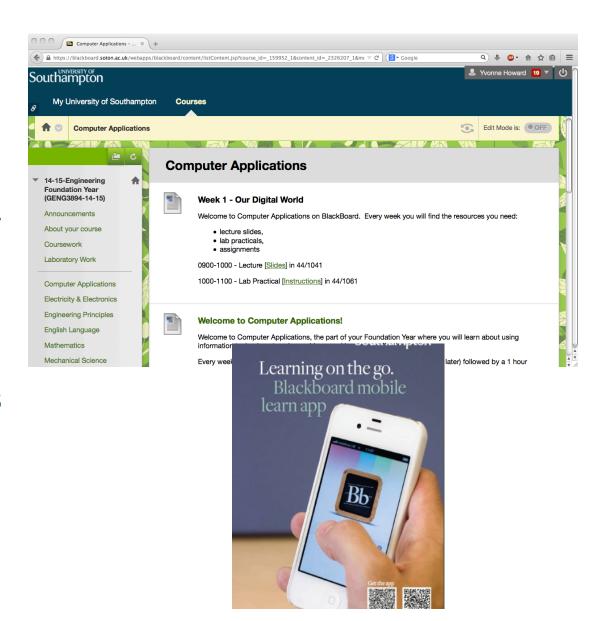
- Help yourself every application will have some help available- check before asking the post grads
 - Application-Help menu
- Look for resources on the web, the application's own tutorials are very useful and there are many others e.g on YouTube





Resources

- Available through Blackboard
 - Foundation Year –ComputerApplications
 - Lecture slides
 - Possibly extra notes and links to other resources
 - Practical exercises.
- The Web



Appropriate use of University Systems

- Read and follow the University regulations
 - Protect your account passwords NEVER share!
 - Don't use the university network (including halls) for anything that you can't justify to:
 - Yvonne and Reza
 - Dr Barney
 - the police
 - your grandmother
- Plagiarism and Academic Integrity
 - www.sell-me-an-essay.com
- University Policy on Plagiarism
 - http://www.calendar.soton.ac.uk/sectionIV/academic-integrity-regs.html
 - You are cheating yourself, you will be caught
- Google doesn't find everything, you might try the following search engines:
 - duckduckgo.com
 - www.yahoo.com
 - www.bing.com



University Computing Environment

Where's my stuff?



Institutional

Wired/ wireless intranet /

- Institutionally provided software
- Blackboard
- Timetable
- Email
- edShare
- MSOffice 365



Personal / local
No connection needed
MS Office
Software applications



Global

Internet connected Tools: Google docs, gmail, Hotmail Storage: Dropbox Social Networking: Facebook, Twitter

. . .

Personal Software

- On your own computer you might have Office 20xx or Open Office (free Open Source equivalent)?
- Python for programming, this is available for free download
- Links
 - Open Office http://www.openoffice.org/
 - Python Programming Language http://www.python.org/
- Mac vs Windows vs Linux
 - I own a Mac and a Windows 7 PC, I regularly use Mac OSX, Windows 7, and Linux
 - You will be taught using Windows 7/8 and Mac OSX
 - MS Office is available for Macs, Last year several students used Windows software on Macs by using Parallels Desktop

Other Software

- When looking for software it is often a good idea to see if there is a free open source program that suits you before shelling out hard cash
- Web Browser, Firefox http://www.mozilla-europe.org/en/firefox/, google chrome, opera
- Email, Thunderbird http://www.mozillamessaging.com/en-US/thunderbird/
- Graphics, Gimp http://gimp-win.sourceforge.net/
- Chat, Pidgin http://www.pidgin.im/
- Anti Virus, Clam http://www.clamwin.com/
- Media Player, VLC http://www.videolan.org/vlc/

Personal Hardware

- This year you will need your own computer (University public workstations and the base room are not available for now)
- If you do not have your own equipment, please contact me and the course team immediately
- Laptop vs Desktop vs netbook vs iPAD vs smartphone?
 - For the same computing power a laptop is more expensive and more fragile.
 - Having a laptop means that you can always have the computer you use on campus set up how you want it.
 - Carrying your laptop around all day can get heavy , and will your battery last the day?
 - Tablets (e.g.iPAD's) are great for looking up resources on the web and communication but don't have full apps (would you like to write a report on your iPAD?). How can you program on a tablet?

Backup

- Whichever you choose ensure that your computer is backed up regularly
- Maybe agree with a friend to hold backups of each other's files
- On line storage (e.g. Onedrive, Dropbox?)

Memory sticks

- great for transporting files
- very easy to break or lose
- do not rely on them as the only place to keep your files

Questions

Software

This course will be taught using Microsoft Office 20xx (Word, Excel, PowerPoint) and Python (2). You will be expected to submit your assignments in formats that can be opened by these programs. Python is available for free download from Python.org.

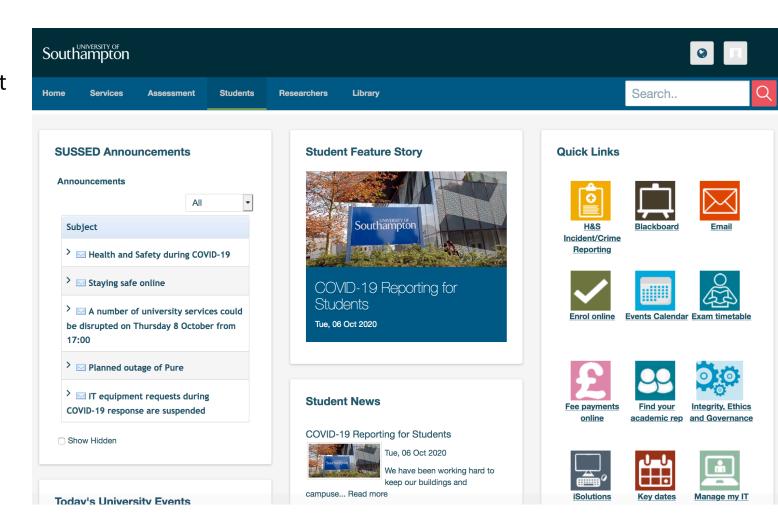
IT Support

- Windows, and Office 365 and other software is available through the university iSolutions
- Python 2 is available through the web
- The University network and services are provided by iSolutions. If you have problems with these not working try the iSolutions support pages available through Sussed https://www.southampton.ac.uk/isolutions/

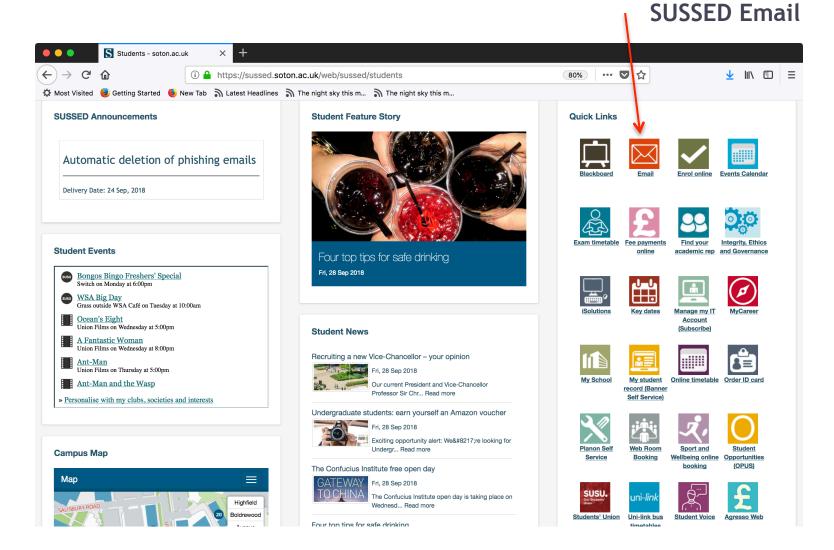
SUSSED

Most student resources can be accessed through the university's SUSSED portal.

This can be used off campus as well.



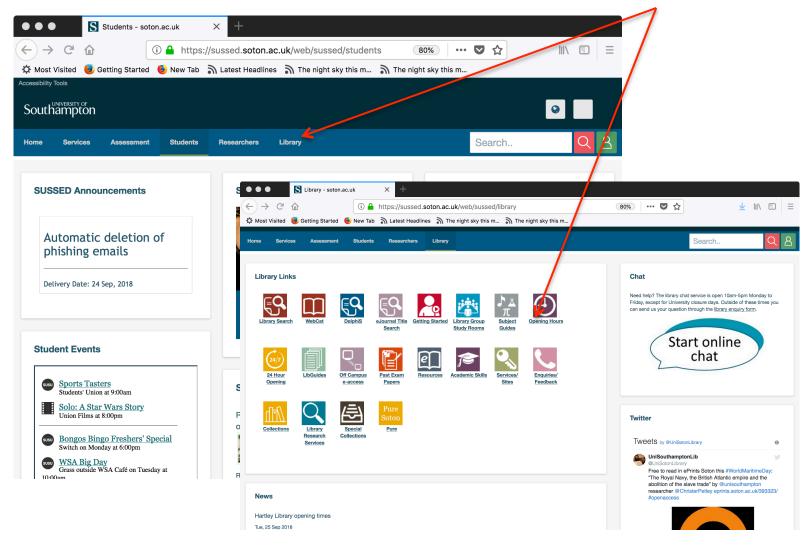
You can access your university email account. You are expected to check this every day during term time.



SUSSED

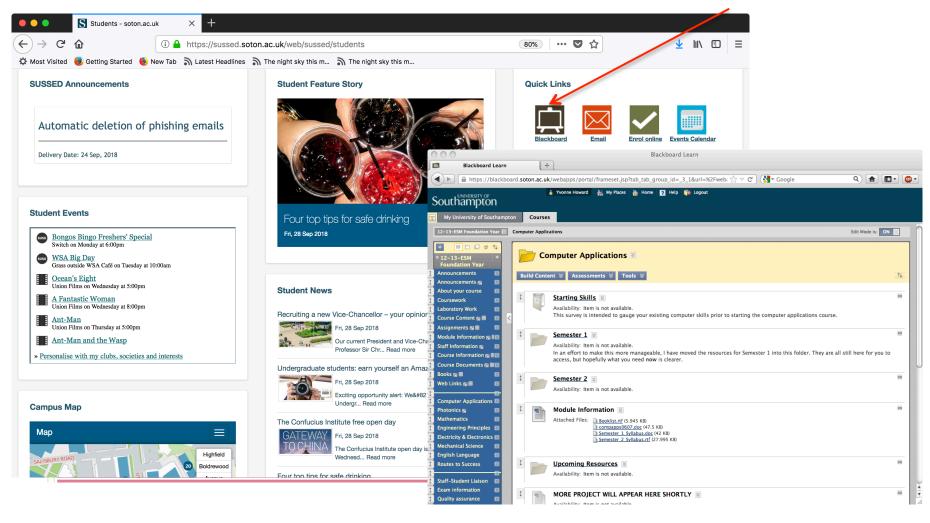
Library information can be accessed here.

Sussed Library



SUSSED

Link to BlackBoard



Mobile apps: Blackboard



free app from:

- the Apple store for iphone, ipod and ipad,
- Google Play for Android,
- Windows store for Windows phone..

http://www.southampton.ac.uk/
isolutions/computing/elearn/
mobilelearn/

Mobile apps: MySouthampton



Maps, timetable, bus times, staff directory, new student information, 'Your Library', Sports Centre times

free app from:

- iphone,
- Android,
- Blackberry
- Browser version for for Windows phone and PCs

See

http://www.southampton.ac.uk/ mysouthampton/

Also see

http://elearn.southampton.ac.uk/

Digital Literacy

Literacy, n.

"The quality or state of being literate; knowledge of letters; condition in respect to education, *esp.* ability to read and write."

- The Oxford English Dictionary

Discussion (5 min)

In small groups (3-4) what are the types of **digital literacy** that you can think of (skills concerning the use of ICT and Web 2.0 technology)?

Finding, evaluating, processing, organising, analysing, presenting **Business** Models Digital Beliefs, Practices and Citizenship Using applications **Ethics** and services Digital Workpractices Street Wisdom Information on the Digital Literacy Highway Digital Academic **Practices** ICT Skills Identity and Reputation Collaboration Communication Media Social Networks Literacy Networking (of People) **Evaluating** Affordances

Beliefs, Practices and Ethics

Street Wisdom on the Digital Highway

Identity and Reputation

Media Literacy

- The learner is given the stuff via the network
- The learner finds stuff on the network
- The learner finds stuff from the network (of people)
- The learner is part of the network and contributes
 - Stuff

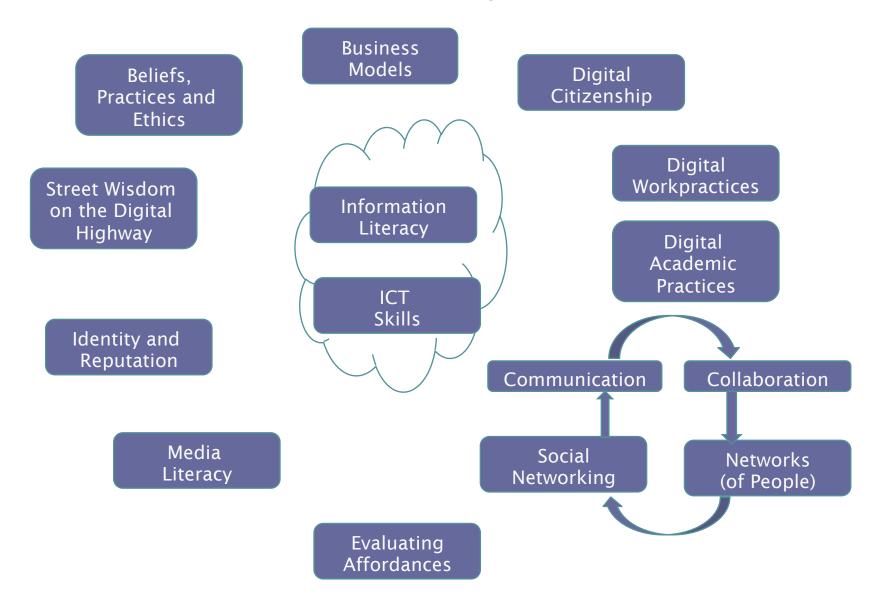
Bus

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Meaning and Understanding

Digital Workpractices Information Literacy Digital Academic **Practices** ICT Skills Communication Collaboration Social **Networks** Networking (of People) **Evaluating** Affordances

Digital Literacies are the skills needed to live, learn, work, collaborate, influence and lead in the virtual and digital world



By the end of the Practical Session

- Log in to SUSSED, Blackboard
- Use digital tools for research
- Use digital tools to collaborate